* Instead of emission filters, I used the global variable, shutters global, to keep track of each filter and other info
* Instead of turning on/off shutters directly, I use the user event vi I created for communicating with shutter control 2.
* Note: go back to write sequence to file and add a name for the files
  + Also have to set up a RAID path
* Within camera set up acquisition, I initialize the andor camera where glimpse does not appear to do so.
* Field rastor is done differently within my program
  + I initialize the stage to the first field where the field size is chosen by the user when they make a selection on stage-controller.vi
  + Haven’t yet set up where to stop…
* Not quite sure about the ADC channels we are using
* Create a camera autofocus vi????
* Write video header file
  + Need to have names for file path (constant/empty strings)